

SKILLS & STACKS

Linux	7+ years
Lua	7+ years
Java	7+ years
Python	7+ years
Git	7+ years
Javascript	6+ years
HTML/CSS	6+ years
Vim	6+ years
C/C++	5+ years
.NET	5+ years
PHP	5+ years
MySQL	5+ years
Vue	3+ years

EDUCATION

2017 - 2021

Bachelor of Science in Information Technology
Cavite State University

Thesis - CodeNect: Visual Programming Software for Learning Programming Fundamentals

2010 - 2014

Special Science Class
Governor Ferrer Memorial National High School

CONTACTS

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GitHub

BRANDON B. LIM-IT

Software Programmer, Game Developer, and Programming Enthusiast

PROFILE

Programming enthusiast with passion for writing software, video games, and databases. Enjoys writing fast, simple, efficient, optimized, and secure code. Loves teaching programming to other people.

INTERNSHIP

During my internship over at the Corporate Technologies Inc. of the Filinvest company I developed and helped with the following systems and applications:

Dormitel/CoLiving System

October 2021 - Nov 2021

VaxRegister.QRCodeReader PWA

Sep 2021 - Oct 2021

Technologies include:

- C#/.NET
- Blazor framework
- Entity Framework
- SQL Server Express
- ASP.NET

WORK EXPERIENCE

Freelance Online Tutor

Sep 2020 - Present

Programming and Computer Science

Educating and helping students learn and solve programming questions and exercises. Taught Python, Go, C/C++, and Java.

Web Developer and Administrator

Dec 2020 - Feb 2021

Zion English

Developed a website for an English tutor company

Technologies include:

- VueJS
- NodeJS
- JavaScript, HTML, and CSS

Web Developer and Database Administrator

Oct 2020 - Jan 2021

Chazydes Business

Developed an internal inventory management system for a local business

Technologies include:

- VueJS
- NodeJS
- JavaScript, HTML, and CSS
- MySQL

PROJECTS

AdMob extension for love-android

Google AdMob extension for the love game framework for Android

October 2021

Slab

An immediate mode GUI toolkit for the Love 2D framework.

August 2021

CodeNect: Visual Programming Software

Visual Programming Software for Learning Fundamentals of Programming

June 2021

Geo::Math

Simple Geometry Educational Software and Solver

December 12, 2018

Anagramer

Anagram Solver Application

January 23, 2018

Going Home

2D Pixel Art Horror Game

March 19, 2017

ACHIEVEMENTS

Most Outstanding Student - College of Engineering and Information Technology

CvSU 3rd Annual Gawad Tigre

April 10, 2021

Most Outstanding Student - Department of Information Technology

CvSU 3rd Annual Gawad Tigre

April 7, 2021

Webinar Speaker

Basic 2D Game Development for Beginners

December 12, 2020

2nd Place in .NET Programming

I.T Olympics - University of Makati

September 2019

1st Place in Programming Contest

Technoton 2018 - Cavite State University

October 2018

Going Home Game Exhibitor

GameCon 2017

July 2017

Pinoy Teen Creates Pixel Art Horror Game

GMA News Online Article

June 2017

CERTIFICATION

Shopee Code League 2020 (Student Category)

June 8 - August 8, 2020